

# Rules – Big Cat Basketball

- Rules will follow the Michigan High School Athletic Association (**MHSAA**) unless outlined in this form.
- **Bring your own basketballs** – Big Cat **DOES NOT** provides basketballs.
- **Sportsmanship:** If the coach is demonstrating unsportsmanlike conduct, the officials or director will take a timeout to deal with the situation. The timeout will be charged to the coach's team. If the team's fans are demonstrating unsportsmanlike conduct, the coach will be forced to take a time out and the coach will be responsible for dealing with the unsportsmanlike fan. If the coach does not have a time out, it will cost his team a coaching technical. If unsportsmanlike conduct persists, the fan will be treated like a coach and be given 2 technical fouls (4 points), possession of the ball, and ejection from the premises.
- **Any technical foul** will result in 2 points (No Free Throws) for opposing team and possession of the ball. Flagrant fouls are 2 points and automatic ejection. Intentional fouls are 2 free throws and possession of the ball.
- If a coach/parent gets ejected, they must leave the building immediately, and they cannot coach the next game or be present in the gym for the remainder of that day.
- 5<sup>th</sup>-7<sup>th</sup> grade plays two 12 minute stop clock halves.
- 8<sup>th</sup> Grade play two 14 minute halves stop clock.
- **On the 8<sup>th</sup> team foul (per half), players shoot 2 free throws. "One and one" free throws have been eliminated.**
- **3 time outs** allowed per game.
- Must Play ½ court man to man with a 15 + point lead! No press, no zone defense.
- **All ties after Regulation** will result in a 3 man shoot off between the teams. Whichever team has the possession arrow will shoot first from the free throw line.
- No outside food or beverages will be allowed (player water bottles are the exception). Teams must clean up their bench and throw away water bottles after their game.
- 4<sup>th</sup>, 5<sup>th</sup> & 6<sup>th</sup> divisions will use a legal 28.5 size ball.
- Hard casts are not allowed.
- Entry fee for visitors is \$5.00 per person. Seniors are \$1.00 and kids 10 & under are free.
- **3<sup>rd</sup> and 4<sup>th</sup> Grade Division**, everyone must play half court man to man, no presses or half court zone defenses. Full court man press is allowed the last 30 seconds of the game. There will be two 16 minute running clock halves except for: Shooting Free Throws, Time Outs, and Final 2 minutes of each

half. If the player made the basket and was fouled, they will shoot the 1 foul shot for the potential 3pt play as normal.

- **On the 8<sup>th</sup> team foul (per half), players shoot 2 free throws. “One and one” free throws have been eliminated.**
- **In the 5<sup>th</sup> Grade Division**, everyone must play half court man-to-man defense or full court man-to-man defense. Teams are allowed to press but it must be man-to-man. No traps or zone defenses are allowed.
- **6<sup>th</sup> – 8<sup>th</sup> Grade** can play any defenses they want.

## **Players**

- **All Player’s & Parents must complete the online Assumption of Risk Form in order to participate.**
- Team’s Held Harmless Waiver Form must accompany the player to the first week for check in. Fifteen players are allowed on the roster.
- Players switching teams or adding to the roster will forfeit all games in which the infraction occurred.
- Must wear team uniform with numbers being from 0-5. Players cannot have the same number.
- If a player gets 2 technical fouls or 1 flagrant foul, they are out of that game and the next following game.
- Any fights by a player are an automatic ejection from that game.
- We encourage full participation as much as possible. Honor system!
- **All rosters must be finalized by the 2<sup>nd</sup> week of games.**

## **Coaches**

- If your team does not show up for a game, you are responsible for a \$50.00 forfeit fee.
- If a team must forfeit for some reason, and arrangements are made through the director at least one week ahead of time, the team will not be responsible for the forfeit fee, but have a loss recorded for their record.
- **Coaches are responsible for their players and fans at all times.**
- Coaches must promptly get their team to the playing courts on time in order to avoid forfeiting.
- Only one coach may be up from the bench during the game (1 warning and a technical from the official).
- Each coach needs to provide one person from each team for keeping score and time. Please have them see the officials 5 minutes before the game time.
- Coaches are responsible for all participants and his/her team to have checked in properly with the proper forms signed. Liability will fall on the individual coach if anything happens to a player without a waiver. Big Cat Basketball League, its Board Members, workers, South Lyon School District, Novi Community Schools, Huron Valley Schools, and Swish Zone will not be responsible for any negligent act of the waiver forms.

## **Score keeper and Timer**

- Each team will provide one adult to serve as scorer or timer.
- The individual scorer (score sheet) will keep track of fouls, time outs, score and possessions.
- The Home Team will run the clock and the score, and the Visiting Team will keep the score sheet.

**Website: [www.bigcatbasketball.com](http://www.bigcatbasketball.com)**

- Weekly standings will be posted by Wednesday of the following week.
- Cancellations will be posted on the Big Cat Basketball League website by game day before noon. Coordinator will contact coaches.

## **Rescheduling**

- No Make up Games allowed. Forfeits are final.

## **Coordinator**

- The Coordinator is responsible for promoting a positive experience for players and coaches.
- **Pat Schluter, Coordinator**  
**Cell: 248-388-6514**  
**Email:coachpats@hotmail.com**

# **BIG CAT** **BASKETBALL LEAGUE** **RULES & REGULATIONS**

## **Mission Statement**

*“We strive to be the best run travel league in the state of Michigan for boys/girls to develop in the game of basketball and life... by emphasizing player and team development.”*